



Learn Beyond

**KPR Institute of
Engineering and
Technology**

(Autonomous, NAAC "A")

Avinashi Road, Arasur, Coimbatore.

Phone: 0422-2635600**Web:** kpriet.ac.in**Social:** kpriet.ac.in/social**CS001****NBA Accredited**
(CSE, ECE, EEE,
MECH, CIVIL)**24 HOURS HACKATHON ETHICAL HACKHIVE**

Event No	CS001
Organizing Department	Computer Science and Engineering
Date	21/03/2024 to 22/03/2024 (2 Days)
Time	09:30 AM to 10:30 AM
Event Type	Hackathon
Event Level	Dept. Level
Venue	IV CSE Classrooms
Total Participants	47
Students - Internal	9
Students - External	38

Related SDG**Resource Persons**

Sl	Type	Name	Designation	Company	Email	Phone
1	Resource Person	Mr Dinesh Paranthangan	CEO	Hackup Technology	hackuptechnology@gmail.com	xxxxxxxxxx

Involved Staffs

Sl	Name	Role
1	Vishnu Kumar K	Convenor
2	Primya T	Coordinator
3	Suresh K K	Coordinator
4	Vishnupriya B	Coordinator
5	Suguna R K	Coordinator

Outcome

Participants showcase their projects developed during the hackathon. This could include prototypes, proof-of-concepts, or fully functional solutions.

Event Summary

Highlight any unique or creative solutions developed to address challenges or problems posed during the hackathon. Emphasize the collaborative efforts of teams, demonstrating how they worked together to brainstorm ideas, delegate tasks, and overcome obstacles. Mention the technologies and tools utilized by teams to develop their projects. This could include programming languages, frameworks, APIs, and hardware components. Summarize the criteria used by judges to evaluate projects, such as creativity, technical complexity, feasibility, and impact. Announce the winning teams or individuals along with the prizes they received. This could include cash rewards, sponsored gifts, or opportunities for further development. Acknowledge the learning experiences gained by participants, including new skills acquired, challenges overcome, and lessons learned. Highlight any networking opportunities provided during the hackathon, such as interactions with industry professionals, mentors, or fellow participants. Discuss potential future prospects for the projects developed during the hackathon, such as further development, implementation in real-world scenarios, or commercialization. The 24-hour hackathon yielded a diverse range of innovative solutions as participants collaborated intensely to tackle challenges within a limited timeframe. Through project demos, teams showcased prototypes and functional solutions, leveraging a variety of technologies and tools. Judged on criteria including creativity, technical complexity, and feasibility, winning teams emerged with prizes, while all participants gained valuable learning experiences and networking opportunities. The event not only fostered skill development but also sparked potential future prospects for project implementation, underscoring its impact on fostering creativity and problem-solving within the community.



CSE Department Organizes

24 HOURS HACKATHON

ETHICAL HACKHIVE

21 - 22 MARCH 2024

THEME 1
Cyber Security

THEME 2
Internet of Things

THEME 3
Full Stack Development

THEME 4
Artificial Intelligence & Machine Learning

Registration Link: <https://lnkd.in/g/KPRCSFEthicalHackHive>

Registration Fee: Rs. 750 (per team)

Idea Submission: 15 March - 18 March 2024

Idea Shortlisting: 19 March 2024

Team Size: 2-3 Members

Student Coordinators:
Ashish Bhatnagar - 9842378618
Santosh Kumar M - 9677941644
Saran R - 8072091897
Aravindh Krishna - 7092250620



Convener:
Dr. Deep Praveen R
Dr. Vashika Kumar R
Organizers:
Dr. Prithvi T
Dr. Santosh K
Mr. Vasanthan R
Mr. Sagar K R

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